Lucerne University of Applied Sciences and Arts

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HOCHSCHULE **LUZERN**

Art and Design FH Zentralschweiz

SwissGradNet Discovery Conference No. 3: Can a machine design? Implications of artificial intelligence for the future of art and design universities

FRIDAY, OCTOBER 29, 2021

CONFERENCE AGENDA (tentative)

Start	Duration	Contribution	Who			
INTRODUCTION						
09:00	5'	Welcome address	Gabriela Christen, Dean of the Lucerne School of Art and Design, HSLU			
09:05	10'	Introduction	Rachel Mader, Dep. Vice Dean Research, Head of the Competence Center for Art and Design in Public Space, Lucerne School of Art and Design, HSLU, Conference host			
09:15	15'	Opening keynote Computational arts. Current forms of Al-based creativity	Stephanie Catani, Chair of Modern German Literature, Universität Würzburg			
09:30	15'	Conversation	Gesa Ziemer, Director City Science Lab HafenCity University, Academic Lead UNITAC (United Nations), with Stephanie Catani			
PART I:	PART I: Al in design and art education					
09:45	10'	Introduction	Andres Wanner, Head of the Bachelor's Programme (BA/BSc) in Digital Ideation, Lucerne School of Art and Design, HSLU			
09:55	15'	Keynote The rise of creative AI and its implications for artists and designers	Philippe Pasquier, Associate Professor, Computer Scientist & Artist, Simon Fraser University			
10:10	15'	Keynote How deep is your love? Future oriented education for Al artists	Hilke Berger, Research Associate, HafenCity University Hamburg			
10:25	15'	Keynote Cre[Al]tivity and the new era of DeepDesign	Ruth Kikin-Gil, Designer and Responsible Al strategist, Microsoft			
10:40	30'	Round table discussion	Andres Wanner with speakers			



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Start	Duration	Contribution	Who			
11:10	30'	Open session with the audience Breakout room 1: Dancing with robots. Attempts to give artificial intelligence a physical form, or a future way of working.	Noah Ismael Wyss , student Bachelor's programme in Fine Arts, Lucerne School of Art and Design, HSLU			
		Project Project presentation of the «IDA-module» (Interdisciplinarity in D esign and A rts), Lucerne School of Art and Design, HSLU	Moderation by Florian Krautkrämer , Head of Interdisciplinarity in Design and Arts, Lucerne School of Art and Design, HSLU			
11:10 30' COFFEE BREAK & NETWORKING						
		Connect & chat	wonder.me			
		Exercises for desk dwellers Breakout room 2: Break it Down. Refresh your body and mind (15')	Bryan Portmann , Yoga Teacher at Unisport, University of Luzern			
PART I	PART II: Al in design and arts research					
11:40	10'	Introduction	Serena Cangiano, Head of FabLab & Researcher, University of Applied Sciences and Arts of Southern Switzerland, SUPSI			
11:50	15'	Keynote Building a culture of open data with Al and design	Laura Scherling, Designer and Educator, Adjunct Faculty and Director, Columbia University			
12:05	15'	Keynote Macroscopic imagination in creative Al	Daniel Chávez Heras , Lecturer in Humanistic and Social Computing Education, Department of Digital Humanities, King's College London			
12:20	30'	Round table discussion	Serena Cangiano with speakers			
12:50	70'	LUNCH BREAK				
PART I	PART III: Designing algorithms					
14:00	10'	Introduction	Orlando Budelacci, Vice Dean, Head of Bachelor's and Master's Programmes, Chairman of the Ethics Committee, Lucerne School of Art and Design, HSLU			
14:10	15'	Keynote Bias in computer vision: learning from machine and human errors	Nicolas Malevé, Research Associate at the Lucerne School of Art and Design HSLU, Post-doc at the Centre for the Study of the Networked Image at South Bank University			



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Start	Duration	Contribution	Who			
14:25	15'	Keynote How Much Should a Machine Know?	Katherine Evans, PhD. Consultant UNESCO			
14:40	30'	Round table discussion	Orlando Budelacci with speakers			
15:10	30'	Open session with the audience Breakout room 1: UnDoing generality: interaction with and representation of actors with disabilities in Al-based performance	Ilja Mirsky, Dramaturg, Programmer, and immersive Media Artist, Zurich University of the Arts with Lara Höfling, PhD student Al & Neuroscience, Universität Tübingen			
15:10	30'	COFFEE BREAK & NETWORKING				
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		Exercises for desk dwellers Breakout room 2: Break it Down. Refresh your body and mind (15')	Bryan Portmann, Yoga Teacher at Unisport, University of Luzern			
CONCL	CONCLUSION					
15:40	10'	Summary	Jacqueline Holzer, Vice Dean, Head of Interdisciplinarity and Transformation, Lucerne School of Art and Design, HSLU			
15:50	30'	Closing panel	Jan-Christoph Zoels, Head of the Master's Programme in Design, Lucerne School of Art and Design, HSLU with Ranjit Konkar, Principal Faculty, Product Design, Co-Head Ph.D. Programme, National Institute of Design (NID), Renata Àvila Pinto, Affiliate Stanford University, Co-founder A+ Alliance for inclusive algrorithms, CEO of Open Knowledge Foundation and Pontus Westerberg, Programme Management Officer at UN-Habitat			
16:25	5'	Farewell	Rachel Mader			