

SwissGradNet Discovery Conference No. 3: Can a machine design? Implications of artificial intelligence for the future of art and design universities

FRIDAY, OCTOBER 29, 2021

CONFERENCE AGENDA (tentative)

Start	Duration	Contribution	Who
INTRODUCTION			
09:00	5'	Welcome address	Gabriela Christen , Dean of the Lucerne School of Art and Design, HSLU
09:05	10'	Introduction	Rachel Mader , Dep. Vice Dean Research, Head of the Competence Center for Art and Design in Public Space, Lucerne School of Art and Design, HSLU, Conference host
09:15	15'	Opening keynote Computational arts. Current forms of AI-based creativity	Stephanie Catani , Chair of Modern German Literature, Universität Würzburg
09:30	15'	Conversation	Gesa Ziemer , Director City Science Lab HafenCity University, Academic Lead UNITAC (United Nations), with Stephanie Catani
PART I: AI in design and art education			
09:45	10'	Introduction	Andres Wanner , Head of the Bachelor's Programme (BA/BSc) in Digital Ideation, Lucerne School of Art and Design, HSLU
09:55	15'	Keynote The rise of creative AI and its implications for artists and designers	Philippe Pasquier , Associate Professor, Computer Scientist & Artist, Simon Fraser University
10:10	15'	Keynote How deep is your love? Future oriented education for AI artists	Hilke Berger , Research Associate, HafenCity University Hamburg
10:25	15'	Keynote Cre[AI]tivity and the new era of DeepDesign	Ruth Kikin-Gil , Designer and Responsible AI strategist, Microsoft
10:40	30'	Round table discussion	Andres Wanner with speakers

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11:10	30'	Open session with the audience Breakout room 1: Dancing with robots. Attempts to give artificial intelligence a physical form, or a future way of working. Project Project presentation of the «IDA-module» (Interdisciplinarity in Design and Arts), Lucerne School of Art and Design, HSLU	Noah Ismael Wyss , student Bachelor's programme in Fine Arts, Lucerne School of Art and Design, HSLU Moderation by Florian Krautkrämer , Head of Interdisciplinarity in Design and Arts, Lucerne School of Art and Design, HSLU
11:10	30'	COFFEE BREAK & NETWORKING	
		Connect & chat	wonder.me
		Exercises for desk dwellers Breakout room 2: Break it Down. Refresh your body and mind (15')	Bryan Portmann , Yoga Teacher at Unisport, University of Luzern
PART II: AI in design and arts research			
11:40	10'	Introduction	Serena Cangiano , Head of FabLab & Researcher, University of Applied Sciences and Arts of Southern Switzerland, SUPSI
11:50	15'	Keynote Building a culture of open data with AI and design	Laura Scherling , Designer and Educator, Adjunct Faculty and Director, Columbia University
12:05	15'	Keynote Macroscopic imagination in creative AI	Daniel Chávez Heras , Lecturer in Humanistic and Social Computing Education, Department of Digital Humanities, King's College London
12:20	30'	Round table discussion	Serena Cangiano with speakers
12:50	70'	LUNCH BREAK	
PART III: Designing algorithms			
14:00	10'	Introduction	Orlando Budelacci , Vice Dean, Head of Bachelor's and Master's Programmes, Chairman of the Ethics Committee, Lucerne School of Art and Design, HSLU
14:10	15'	Keynote Bias in computer vision: learning from machine and human errors	Nicolas Malevé , Research Associate at the Lucerne School of Art and Design HSLU, Post-doc at the Centre for the Study of the Networked Image at South Bank University

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14:25	15'	Keynote	Katherine Evans , Consultant, Ethics of AI, Digital Innovation and Transformation, Communication & Information Sector at UNESCO
14:40	30'	Round table discussion	Orlando Budelacci with speakers
15:10	30'	Open session with the audience Breakout room 1: UnDoing generality: interaction with and representation of actors with disabilities in AI-based performance	Ilja Mirsky , Dramaturg, Programmer, and immersive Media Artist, Zurich University of the Arts with Lara Höfling , PhD student AI & Neuroscience, Universität Tübingen
15:10	30'	COFFEE BREAK & NETWORKING	
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		Exercises for desk dwellers Breakout room 2: Break it Down. Refresh your body and mind (15')	Bryan Portmann , Yoga Teacher at Unisport, University of Luzern
CONCLUSION			
15:40	10'	Summary	Jacqueline Holzer , Vice Dean, Head of Interdisciplinarity and Transformation, Lucerne School of Art and Design, HSLU
15:50	30'	Closing panel	Jan-Christoph Zoels , Head of the Master's Programme in Design, Lucerne School of Art and Design, HSLU with Ranjit Konkar , Principal Faculty, Product Design, Co-Head Ph.D. Programme, National Institute of Design (NID), Renata Àvila Pinto , Affiliate Stanford University, Co-founder A+ Alliance for inclusive algorithms, CEO of Open Knowledge Foundation and Pontus Westerberg , Programme Management Officer at UN-Habitat
16:25	5'	Farewell	Rachel Mader