# swiss grad net

Lucerne University of Applied Sciences and Arts

## HOCHSCHULE LUZERN

**Art and Design** FH Zentralschweiz

#### **SwissGradNet Discovery Conference No. 3:** Can a machine design? Implications of artificial intelligence for the future of art and design universities

#### FRIDAY, OCTOBER 29, 2021

### **CONFERENCE AGENDA** (tentative)

Start	Duration	Contribution	Who			
INTRO	INTRODUCTION					
09:00	5'	Welcome address	<b>Gabriela Christen</b> , Dean of the Lucerne School of Art and Design, HSLU			
09:05	10'	Introduction	<b>Rachel Mader</b> , Dep. Vice Dean Research, Head of the Competence Center for Art and Design in Public Space, Lucerne School of Art and Design, HSLU			
09:15	15'	<b>Keynote</b> Computational arts. Current forms of Al-based creativity	<b>Stephanie Catani</b> , Chair of Modern German Literature, Universität Würzburg			
09:30	15'	Conversation	<b>Gesa Ziemer,</b> Director City Science Lab, HafenCity University Hamburg, with <b>Stephanie Catani</b>			
PART I	PART I: Al in design and art education					
09:45	10'	Introduction	<b>Andres Wanner</b> , Head of the Bachelor's Programme in Digital Ideation, Lucerne School of Art and Design, HSLU			
09:55	15'	<b>Keynote</b> The rise of creative AI and its implications for artists and designers	<b>Philippe Pasquier</b> , Associate Professor, Computer Scientist & Artist, Simon Fraser University			
10:10	15'	<b>Keynote</b> How deep is your love? Future oriented education for Al artists	<b>Hilke Berger</b> , Research Associate, HafenCity University Hamburg			
10:25	15'	<b>Keynote</b> Cre[Al]tivity and the new era of DeepDesign	<b>Ruth Kikin-Gil</b> , Designer and Responsible Al strategist, Microsoft			
10:40	30'	Round table discussion	Andres Wanner with speakers			

Start	Duration	Contribution	Who			
11:10	30'	<b>Open session with the audience</b> Breakout room 1: Dancing with robots Project Project presentation of the «IDA-module» (Interdis- ciplinarity in <b>D</b> esign and <b>A</b> rts), Lucerne School of Art and Design, HSLU	<b>Noah Ismael Wyss</b> , student Bachelor's programme in Fine Arts, Lucerne School of Art and Design, HSLU Moderation by <b>Florian Krautkrämer</b> , Head of Interdisciplinarity in Design and Arts, Lucerne School of Art and Design, HSLU			
11:10	30'	COFFEE BREAK & NETWORKING				
		Connect & chat	wonder.me			
		<b>Exercises for desk dwellers</b> Breakout room 2: Break it Down. Refresh your body and mind (15')	<b>Bryan Portmann,</b> Yoga Teacher at Unisport, University of Luzern			
PART II: AI in research						
11:40	10'	Introduction	<b>Serena Cangiano</b> , Head of FabLab & Researcher, University of Applied Sciences and Arts of Southern Switzerland, SUPSI			
11:50	15'	<b>Keynote</b> Building a culture of open data with Al and design	<b>Laura Scherling</b> , Designer and Educator, Adjunct Faculty and Director, Columbia University			
12:05	15'	<b>Keynote</b> Macroscopic Imagination in creative Al	<b>Daniel Chávez Heras</b> , Lecturer in Humanistic and Social Computing Education, Department of Digital Humanities, King's College London			
12:20	30'	Round table discussion	Serena Cangiano with speakers			
12:50	60'	LUNCH BREAK				
PART I	II: AI in the	context of ethics				
13:50	10'	Introduction	<b>Orlando Budelacci</b> , Vice Dean, Head of Bachelor's and Master's Programmes, Chairman of the Ethics Committee, Lucerne School of Art and Design, HSLU			
14:00	15'	<b>Keynote</b> Bias in computer vision: learning from machine and human errors	<b>Nicolas Malevé</b> , Research Associate, PhD Scholar at Lucerne School of Art and Design, HSLU and London South Bank University, Visual Artist, Computer Programmer and Data Activist			
14:15	15'	Keynote	tbc			
14:30	30'	Round table discussion	Orlando Budelacci with speakers			

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Start	Duration	Contribution	Who		
15:00	30'	<b>Open session with the audience</b> Breakout room 1: UnDoing generality: interaction with and representation of actors with disabilities in Al-based performance	<b>Ilja Mirsky</b> , Dramaturg, Programmer, and immersive Media Artist, Zurich University of the Arts with <b>Lara Höfling</b> , PhD student AI & Neuroscience, Universität Tübingen		
15:00	30'	COFFEE BREAK & NETWORKING			
		<b>Connect &amp; chat</b> <b>Exercises for desk dwellers</b> Breakout room 2: Break it Down. Refresh your body and mind (15')	<b>wonder.me</b> <b>Bryan Portmann</b> , Yoga Teacher at Unisport, University of Luzern		
CONCLUSION					
15:30	15'	Summary	<b>Jacqueline Holzer</b> , Vice Dean, Head of Interdisciplinarity and Transformation, Lucerne School of Art and Design, HSLU		
15:45	30'	Closing panel	Jan-Christoph Zoels, Head of the Master's Programme in Design, Lucerne School of Art and Design, HSLU with <b>Ranjit Konkar</b> , Principal Faculty, Product Design, Co-Head Ph.D. Programme, National Institute of Design (NID) and <b>Pontus Westerberg</b> , Programme Management Officer at UN-Habitat		
16:15	5'	Farewell	Rachel Mader		