

SwissGradNet Discovery Conference No. 3: Can a machine design? Implications of artificial intelligence for the future of art and design universities

FRIDAY, OCTOBER 29, 2021

CONFERENCE AGENDA (tentative)

Start	Duration	Contribution	Who
INTRODUCTION			
09:00	5'	Welcome address	Gabriela Christen , Dean of the Lucerne School of Art and Design, HSLU
09:05	10'	Introduction	Rachel Mader , Dep. Vice Dean Research, Head of the Competence Center for Art and Design in Public Space, Lucerne School of Art and Design, HSLU
09:15	15'	Keynote Computational arts. Current forms of AI-based creativity	Stephanie Catani , Chair of Modern German Literary History, Universität Würzburg
09:30	15'	Conversation	Gesa Ziemer with Stephanie Catani
PART I: AI in design and art education			
09:45	10'	Introduction	tbc
09:55	15'	Keynote How deep is your love? Future oriented education for AI artists	Hilke Berger , Research Associate, HafenCity University Hamburg
10:10	15'	Keynote The rise of creative AI and its implications for artists and designers	Philippe Pasquier , Associate Professor, Computer Scientist & Artist, Simon Fraser University
10:25	30'	Round table discussion	tbc with Hilke Berger and Philippe Pasquier
11:00	30'	COFFEE BREAK & NETWORKING Break-out sessions Room 1: Dancing with robots	Noah Ismael Wyss , student Bachelor's programme in Fine Arts, Lucerne School of Art and Design, HSLU Project presentation of the «IDA-module» (Interdisciplinarity in Design and Arts) Moderation by Florian Krautkrämer

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PART II: AI in research			
11:30	10'	Introduction	Serena Cangiano , Head of FabLab & Researcher, University of Applied Sciences and Arts of Southern Switzerland, SUPSI
11:40	15'	Keynote	Laura Scherling , Director in the Program for Applied Analytics, Columbia University, Designer, Researcher
11:55	15'	Keynote	tbc
12:10	30'	Round table discussion	Serena Cangiano with speakers
12:40	60'	LUNCH BREAK	
PART III: AI in the context of ethical issues			
13:45	10'	Introduction	Orlando Budelacci , Vice Dean, Head of Bachelor's and Master's Programmes, Chairman of the Ethics Committee, Lucerne School of Art and Design, HSLU
13:55	15'	Keynote Bias in computer vision: learning from machine and human errors	Nicolas Malevé , Research Associate, PhD Scholar at Lucerne School of Art and Design, HSLU and London South Bank University, Visual Artist, Computer Programmer and Data Activist
14:10	15'	Keynote	tbc
14:25	30'	Round table discussion	Orlando Budelacci with speakers
15:00	30'	COFFEE BREAK & NETWORKING Break-out sessions	
CONCLUSION			
15:30	15'	Summary	Jacqueline Holzer , Vice Dean, Head of Interdisciplinarity and Transformation, Lucerne School of Art and Design, HSLU
15:45	30'	Closing panel	tbc
16:15	5'	Farewell	Rachel Mader